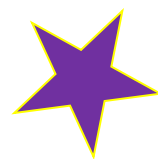
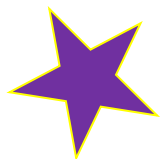


2026 8U DENMARK



TOURNAMENT



DATE: July 24th and 25th 2026

LOCATION: CIRCLE TAP (DENMARK, WI)

DIVISION: 8U

(GIRLS MUST STILL BE 8 AS OF Sep 1st, 2025)

FORMAT: 3 GAME GUARANTEE (MAXIMUM OF 8 TEAMS)

1HR and 15 Min TIME OR 6 INNINGS

ENTRY FEE: \$400.00

CONTACT INFORMATION: Josh Frank

Joshua.frank82@gmail.com

2026 TOURNAMENT REGISTRATION FORM

TOURNAMENT PARTICIPATING IN: 8U (FINAL ROSTER DUE BEFORE START OF 1ST GAME)

TEAM NAME _____

COACH NAME _____

MAILING ADDRESS _____

HOME # _____ **CELL #** _____

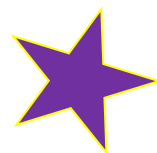
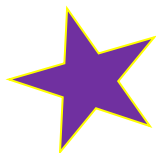
EMAIL _____

Make Checks Payable and Remit Form:

DENMARK GIRLS FASTPITCH

846 Daybreak Ct

Denmark, WI 54208



8U Denmark Softball Tournament Rules

July 24th and 25th 2026

Directions: John Miller Field, Denmark, WI - Take I43 South from Green Bay to the Denmark Exit or take I43 North to Denmark Exit. Then take 96 (KB) West to Hwy X and take a right (about 3 miles). Finally, continue $\frac{1}{2}$ mile until X and NN intersect. You should see Circle Tap 5813 County Road NN, Denmark, WI 54208

1. Teams limited to 15 players
 - **8U:** Must be 8 or younger before September 1, 2025.
2. Final roster must be provided to tournament director at least 30 minutes before your first game. Coaches must have available copies of birth certificates for proof of age, if requested by the tournament committee. Game in which an ineligible player has been used will be declared a forfeit.
3. Home Team decided by a coin flip. Teams need to communicate lineup changes and make changes with the official score keeper. If no official scorer is assigned to that field, the Home Team book is to be considered the official scorer.
4. Game Length:
 - **8U:** 6 Innings
5. No new inning may start later than 1 hour, 15 minutes after the game's official starting time, including championship game. In the event a game is tied after 6 innings and time remains the game will continue until no new inning time limit is met. The official starting time will be announced by the umpire and recorded by the official scorer. In case of inclement weather, games and/or tournament format may be shortened at sole discretion of the tournament committee.
6. Pitching Limit; Distance; Ball Size:
 - **8U:** An arm style pitching machine will be used for all pitches. The hitting team's coach will operate the pitching machine:
 - 35 feet; 11" Softball; Height=4 & Speed 3
 - Coach must pitch from the pitching circle
 - One defensive coach can be behind second on the grass
 - Player must play defense in the circle
7. Runners leaving early will be called out.
 - **8U:** Player may leave once the ball crosses the plate
 - Batter and baserunner(s) will be allowed to advance only one base per at bat on an overthrow
8. Stealing:
 - **8U:** No stealing of any base
9. Look-back rule is in play: When the defensive team has possession of the ball within the pitcher's circle in any live ball situation, runners on base have one second to either advance to the next base or return to the previous base.
10. No Bunting
11. Infield fly rule:
 - **8U:** No Infield Fly Rule
12. **Arm Pitch Rule 8U:** Three swinging strikes or 5 pitches maximum per at bat unless the 5th pitch is fouled off. In the case of a foul ball on the final swing (5th or greater) the batter will be allowed another swing until the batter either hits the ball fair or swings and misses.
13. Batting:
 - **8U:** Teams will bat their entire lineup.
 - If a player becomes injured during a game, her spot in the order is skipped without penalty, but she may not return for the duration of the game.
14. Defensive Lineup:

- **8U:** Teams may play with up to 10 defensive players. 6 infielders (including pitcher position) and 4 outfielders. Outfielders must start on the grass until the ball crosses the plate. 9 players are required to start a game and 8 players are needed to complete a game. Free defensive substitution.
15. A 5 minute grace period will be provided by the umpire prior to calling a forfeit. Lineups must be provided to the official scorer at least 15 minutes before the start of each game. Games will start ahead of schedule after your first game is played, teams should be ready to play 15 minutes after the completion of prior game.
 16. Profanity or harassment by a team member, coach or fans towards an opposing team or official will not be tolerated. Good sportsmanship is required at all times. Unsportsmanlike activity can lead to ejection without warning by a tournament committee member or umpire.
 17. Teams must provide and wear their own batting helmets w/face guard and catcher's gear.
 - 18. No metal spikes allowed.**
 19. Third Strike Rule:
 - **8U:** On a third strike, the batter is out even if the catcher drops the ball.
 20. Please keep the games moving. An intentional stall, as deemed by the umpire or a tournament committee member, may result in forfeiture of the game.
 21. Extra innings
 - **Pool Play:** Games will be considered a tie and each team will receive .5 points
 - **Bracket Play:** International Rule-Last out starts on 2nd base
 22. A courtesy runner is allowed for the catcher. The courtesy runner will be the last player to record an out in the current inning or previous inning if there are no outs.
 23. Maximum five (5) runs scored per inning. If a team scores more than 5 runs in an inning, the inning is considered complete regardless of the number of outs. If a team is ahead by more than 5 runs during the last inning, they are declared the winner however the game should be played to completion if time has not expired.
 24. 15 Run Rule after 3 innings, 10 Run Rule after 5 innings including championship game.
 25. Tie Breaker: 1-Best Record, 2-Head to Head, 3-Fewest Runs Allowed in the First 4 Innings, 4- Total Runs Scored in the First 4 Innings, 5-Coin Flip. If 3 teams tied for best record the 2 teams with fewest runs allowed will be 1 and 2 seed. If the 2 teams are tied for fewest runs allowed 1 seed will be determined by head to head between these 2 teams.
 26. **Any rule not covered here are governed by WIAA.**
 27. Coaches and players are responsible for maintaining and cleaning their dugout after each game.
 28. Coaches and non-players must remain behind the fence with the exception of the first and third base coaches of the batting team and the on-deck batter. One defensive coach may be inside the fence to provide instruction to the defensive team, but should not remain there.
 29. Teams should remain in the "bench" area and should not be standing at the backstop during live play
 - 30. No Carry-Ins**